



## **Environment**

Windy beaches

## **Possible Food Sources**

- nectar
- other arthropods
- dead organisms

Engineer an Arthropod card





## **Environment**

On or in another animal

## **Possible Food Sources**

- blood
- other arthropods
- dung
- decaying matter

Engineer an Arthropod card





## **Environment**

Dark caves

## **Possible Food Sources**

- soil
- dung
- other arthropods
- worms and grubs
- decaying matter

Engineer an Arthropod card





## **Environment**

Dry deserts

## **Possible Food Sources**

- leaves
- nectar
- dead organisms
- other arthropods

Engineer an Arthropod card







## **Environment**

Fallen tree log

## **Possible Food Sources**

- wood
- worms and grubs
- dead animals
- other arthropods

Engineer an Arthropod card





## **Environment**

Fruit tree

## **Possible Food Sources**

- leaves
- fruit
- other arthropods
- nectar
- dead organisms

Engineer an Arthropod card





## **Environment**

Forest floor leaf litter

## **Possible Food Sources**

- decaying plants
- soil
- worms and grubs
- other arthropods

Engineer an Arthropod card





## **Environment**

Cold mountains

## **Possible Food Sources**

- dead organisms
- nectar and pollen
- dung

Engineer an Arthropod card







## **Environment**

Fresh water pond

## **Possible Food Sources**

- leaves
- other water arthropods
- soil
- dead organisms

Engineer an Arthropod card





## **Environment**

Under rocks

## **Possible Food Sources**

- dung
- worms and grubs
- soil
- decaying matter

Engineer an Arthropod card

