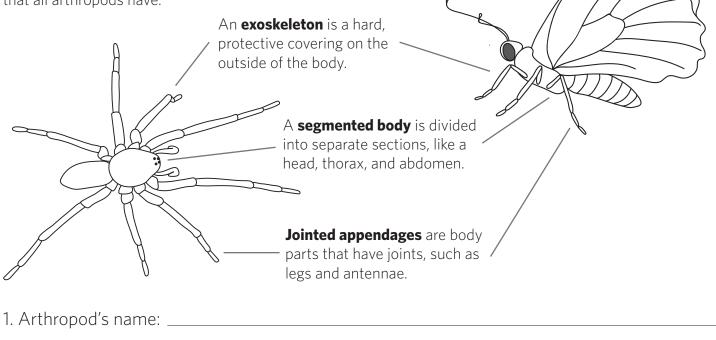
Engineer an Arthropod

Name: _

Three Essential Characteristics that all arthropods have. An **exoskeleton** is a b



- 2. Arthropod's environment: _____
- 3. Home within its environment: _____

4. How it finds and eats food:

5. Special abilities: _____

Draw your arthropod on the back of this sheet to help you plan. Be sure to label its body parts.

